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## A01

**PROJECT TITLE:** Fish Ball

**COUNTRY/REGION | GENRE | LANGUAGE | RUNNING TIME:**

South Korea | Animation | Korean, English | 120min

**DIRECTOR:**

Jhun Yong-Duk

**PRODUCER:**

Rhee Han-Dae

Chen Xiayan

**IDP GOALS:**

Funds, Co-producers

**FINANCING (USD)**

Above-the-Line Production: US\$3,500,000

Below-the-Line Production: US\$3,500,000

Post Production: US\$0

Other: US\$0

**TOTAL BUDGET:** US\$7,000,000

**SECURED BUDGET:** US\$300,000

**DIRECTOR'S FILMOGRAPHY**

2024 *The Tiger's Apprentice* (co-director)

**ONE-SENTENCE SYNOPSIS**

A cursed war genius is reborn as a sardine. To atone for his sins, he leads a fish army against predators in a tactical underwater epic.

**SYNOPSIS**

Once a ruthless general, Jin-Gu dies and awakens as a sardine—retaining his human mind. Trapped among the weakest of creatures, he applies military strategy to transform the defensive “Fish Ball” formation into an organised army. As he leads his kind against sharks and seagulls, he confronts the guilt of his past life and vows to protect every comrade. Through sacrifice and redemption, he guides the sardines toward survival and freedom beneath the sea.

**DIRECTOR'S STATEMENT**

*Fish Ball* is a parable of redemption and awakening. I aim to portray war as choreography—turning group movement and rhythm into visual poetry. The film's underwater space will merge light, flow, and sound into one cinematic language, where every ripple carries emotion. It is not about human conflict, but about the struggle of life itself—how even the smallest beings can rise, unite, and find meaning through courage and sacrifice.

## **DIRECTOR**

### **Jhun Yong-Duk**

A graduate of the School of Visual Arts (NYC), Jhun worked at DreamWorks on franchises such as *Shrek* and *Kung Fu Panda* as a lead layout and cinematography artist. He later served as co-director on *The Tiger's Apprentice* (2024) and layout director for *Vivo* (2021). Recognised for his mastery of cinematic rhythm and visual storytelling, he represents a new generation of Korean creators active in global animation.

## **PRODUCER**

### **Rhee Han-Dae**

CEO of CocoaVision as well as Sidus and the youngest executive since the establishment of KT Group. Produced acclaimed titles such as *S Line* (2025), *6/45* (2022), *Time to Hunt* (2020), *The Vanished* (2018), and *Tazza: The Hidden Card* (2014). *6/45* (2022) became the highest-grossing Korean film in Vietnam, while *S Line* (2025) won Best Music at Canneseries.

### **Chen Xiayan**

Chen Xiayan built a career at leading Korean companies including the production house Sidus, the distributor Megabox, and CJ ENM. As a development and production producer, Chen contributed to notable projects such as the Korean drama *Queen Woo* (2024), the Chinese film *Sunny Sisters* (2021), and the Korean film *The Vanished* (2018).

## **PRODUCTION COMPANY**

### **CocoaVision & AIOI Studios**

CocoaVision, a Sidus affiliate, partners with AIOI Studios, a 150-artist international VFX and 3D animation studio co-founded in Vietnam. The companies specialise in full pipeline animation production—creature design, lighting, FX, and compositing—serving top Asian film studios. Their goal is to bring Korean storytelling and Asian aesthetics to global audiences through cinematic animation.

## A01

**電影計劃：** Fish Ball

**國家/地區 | 類型 | 語言 | 片長：**

南韓 | 動畫 | 韓語、英語 | 120 分鐘

**導演：**

全勇德

**監製／製片：**

李翰大

陳夏燕

**參與 IDP 目標：**

籌集資金、聯合監製

**預算分佈（美元）**

線上製作：US\$3,500,000

線下製作：US\$3,500,000

後期製作：US\$0

其他：US\$0

**製作總預算：** US\$7,000,000

**已籌集的資金：** US\$300,000

**導演電影作品**

2024 《十二生肖傳奇：魔法虎的門徒》（聯合導演）

**故事梗概**

一位被詛咒的戰爭天才轉生為沙丁魚。為了贖罪，他率領魚群組成軍隊，對抗掠食者，展開一場戰術性的海底史詩。

**故事大綱**

晉久曾是冷酷無情的將軍，死後竟轉生為一條沙丁魚——卻保有人的意識。身陷弱小群體之中，他運用軍事戰略，將沙丁魚的「魚球」防禦陣形改造成有組織的水下軍隊。當他率領同伴對抗鯊魚與海鷗時，也開始直面前世的罪孽，立誓守護每一位戰友。透過犧牲與救贖，他帶領沙丁魚於海中求生，邁向自由。

**導演闡述**

《Fish Ball》是一則關於贖罪與覺醒的寓言。我希望以「戰爭即舞蹈」為概念，將戰爭場面化作群體的動作與節奏，創造出視覺詩意。片中海底的世界，將透過光影、流動與聲音交織成一種獨特的電影語言——讓每一道水紋都承載情感。這不僅是關於人類的衝突，更是生命本身的奮鬥——即使渺小如沙丁魚，也可以因勇氣與犧牲而覓得團結與意義。

## 導演

### 全勇德

畢業於紐約視覺藝術學院，曾於夢工廠動畫擔任《史力加》和《功夫熊貓》等系列的主電影攝影及場景藝術家。其後擔任《十二生肖傳奇：魔法虎的門徒》（2024）聯合導演、《Vivo》（2021）場景導演。以掌握電影節奏與視覺敘事著稱，屬活躍於國際動畫領域的新一代韓國創作者。

## 監製／製片

### 李翰大

CocoaVision 及 Sidus 行政總裁、KTGroup 成立以來最年輕的高層人員。代表製作作品包括《S Line》（2025）、《6/45》（2022）、《狩獵的時間》（2020）、《消屍的夜晚》（2018）、與《千術之神》（2014）。其中《6/45》（2022）成為在越南最賣座的韓國電影，而《S Line》（2025）則獲 Canneseries 最佳音樂獎。

### 陳夏燕

曾從事於製作公司 Sidus、發行商 Megabox，以及綜合娛樂企業 CJ ENM。參與多部重要作品製作，包括韓劇《于氏王后》（2024）、中國電影《陽光姐妹淘》（2021），以及韓國電影《消屍的夜晚》（2018）。

## 製作公司

### CocoaVision & AIOI Studios

CocoaVision 為 Sidus 旗下子公司，與由越南共同創辦的國際動畫工作室 AIOI Studios 合作，後者擁有 150 名特效與 3D 動畫藝術家。兩家公司專精於全製程動畫製作，涵蓋角色設計、光影特效、視覺合成等領域，服務亞洲頂級影視製作。其宗旨是將韓國的敘事風格與亞洲美學，透過電影動畫，帶入國際市場。